6. Numerical Integration

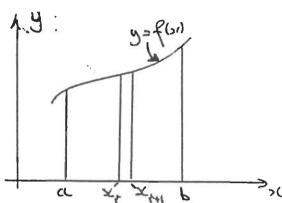
Wish to evaluate $I = \int_a^b f(x) dx$ where f(x) cannot be integrated analytically.

6.1 Trapezium Rule (linear interpolation)

Divide range into N equal strips of width

$$h = \frac{b - a}{N}$$

Let
$$a = x_0 < x_1 < x_2 \cdots < x_N = b$$
.



Neglect curvature of the N arcs by replacing them by chords (i.e. linear interpolation).

Area of
$$r^{th}$$
 strip
$$= \frac{h}{2} (f(x_r) + f(x_{r+1}))$$
$$= \frac{h}{2} (y_r + y_{r+1})$$

$$\therefore \text{ Total area } \cong \sum_{r=0}^{N-1} \frac{h}{2} (y_r + y_{r+1})$$

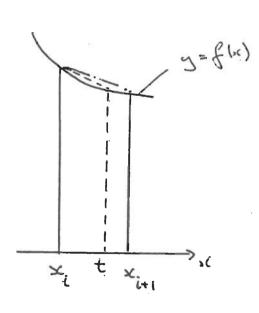
$$A_{trap} = \frac{h}{2} (y_0 + 2y_1 + ... + 2y_{N-1} + Y_N)$$

Error. Define error to be

$$\in_N = I_N - I$$

Wait to see how $\in_{\mathcal{N}}$ varies with \mathcal{N} . Consider one strip, and introduce

$$\in (t) = \left(\frac{t - x_i}{2}\right) \left[f(x_i) + f(t)\right] - \int_{x_i}^t f(t')dt'$$



Then,
$$\in'(t) = \frac{1}{2}[f(x_i) + f(t)] + \left(\frac{t - x_i}{2}\right)f'(t) - f(t).$$

Note that $\in'(x_i) = 0$.

Also,
$$\in$$
" $(t) = \left(\frac{t - x_i}{2}\right) f''(t)$.

Let m and M denote min and max values of |f''(x)| for $x \in [a,b]$.

Then

$$\frac{1}{2}(t-x_i)m \le \left| \in''(t) \right| \le \frac{1}{2}(t-x_i)M.$$

Integrate from x_i to t, using fact that $\in'(x_i) = 0$; then

$$\frac{1}{4}(t-x_i)^2 m \le |\epsilon'(t)| \le \frac{1}{4}(t-x_i)M$$

Integrate again from x_i to x_{i+1} , using fact that $\in (x_i) = 0$; then

$$\frac{1}{12}h^3m \le |\epsilon(x_{i+1})| \le \frac{1}{12}h^3M.$$

Now sum over all strips

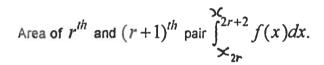
$$\Rightarrow \frac{1}{12}m(b-a)h^2 \le \le \le \frac{1}{12}M(b-a)h^2$$

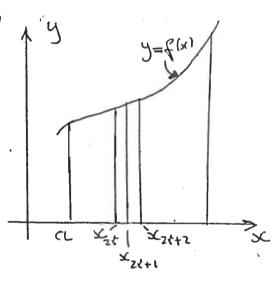
i.e.
$$\in \propto h^2$$
.

6.2 Simpson's Rule (quadratic interpolation)

Improves linear interpolation by replacing *chord with* parabola's.

Divide range into even number N of equal strips. Consider strips in pairs.





Let $c = x_{2r+1} =$ centre of pair of strips.

Introduce new integration variable

$$t = x - c$$
, $dt = dx$

$$x \begin{vmatrix} x_{2r+2} & -t \\ x_{2r} & -h \end{vmatrix} = h$$

where

$$h = \frac{b-a}{N}$$
 as before.

Area of pair of strips = $\int_{-\hbar}^{h} f(c+t)dt$.

Taylor expansion:
$$\int_{-h}^{h} (f(x) + tf'(c) + \frac{t^2}{2}f''(c) + \dots) dt$$

$$\cong 2h(f(c)+0+\frac{f''(c)}{3!}h^2).$$

Wish to eliminate f''(c) by writing it in terms of f(c+h), f(c-h)

$$f(c+h) = f(c) + hf'(c) + \frac{h^2}{2!}f''(c) + \dots$$

$$f(c-h) = f(c) - hf'(c) + \frac{h^2}{2!}f''(c) - \dots$$

or,
$$f''(c) = \frac{f(c+h) + f(c-h) - 2f(c)}{h^2}$$

$$\therefore \text{ Area of pair of strips} = 2h \left\{ f(c) + \frac{f(c+h) + f(c-h) - 2f(c)}{3!} \right\}$$

$$= \frac{h}{3}(f(c-h) + 4f(c) + f(c+h))$$

$$f(c) \equiv f(x_{r+1}) = y_{r+1}$$
or, writing
$$f(c-h) \equiv f(x_r) = y_r$$

$$f(c+h) \equiv f(x_{r+2}) = y_{r+2}$$

Area of pair of strips =
$$\frac{h}{3}(y_r + 4y_{r+1} + y_{r+2})$$

Hence, total area

$$= \frac{h}{3}((y_0 + 4y_1 + y_2) + (y_2 + 4y_3 + y_4) + \dots + (y_{N-2} + 4y_{N-1} + y_n))$$

$$= \frac{h}{3}(y_0 + 4y_1 + 2y_2 + 4y_3 + \dots + 4y_{N-1} + y_N)$$

$$= \frac{h}{3}(y_0 + 4\sum_{ordinates}^{odd} + 2\sum_{ordinates}^{even} + y_N)$$

Error =
$$A - A_{Simpson} \propto h^4$$
, $A = \text{actual size}$

Error now scales like h^4 .

Increase accuracy by Richardson extrapolation:

Have
$$A - A_{Simpson} \propto h^4$$

h known, $A_{Simpson}$ obtained from above formula, wish to find A, the unknown.

$$A = A_{Simpson}(h) + \alpha h^4 = A_N + \alpha h^4$$
, say $A_1 \propto unknown$
For $2N$ strips, $h \to h/2$

$$A = A_{Simpson} \left(\frac{h}{2}\right) + \alpha \left(\frac{h}{2}\right)^4 = A_{2N} + \frac{\alpha}{16}h^4$$
, say

Solve for
$$A$$
, find $A = \frac{16A_{2N} - A_N}{15} + O(h^6)$.

6.3 Solution of Equations by an Iterative Process

Wish to solve the equation f(x) = 0 for which an analytic solution is not (readily) attainable

$$e.g.$$
 $x = \tan x$ or $x - \tan x \equiv f(x) = 0$

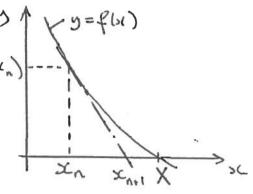
Graphically, have f(x) as shown, wish to find \mathcal{G}

$$x = X$$
 s.t. $f(X) = 0$.

Take initial guess

 $= x_1$, and find better approximations $x_2, x_3...$

according to the following iterative scheme:



If the n^{th} estimate is x_n , construct a tangent to the curve y = f(x) at $x = x_n$.

Where the tangent crosses the x-axis is the next estimate x_{n+1} . Then

$$f'(x_n) = \frac{0 - f(x_n)}{x_{n+1} - x_n}$$

or
$$x_{n+1} = x_n - f(x_n) / f'(x_n)$$
. Newton-Raphson algorithm.

What is rate of convergence?

Let X be the required solution i.e. f(X) = 0.

Let e_n be error at $n^{\it th}$ approximation, so that

$$e_n = X - x_n$$

Then, $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$ becomes

$$X - e_{n+1} = X - e_n - \frac{f(X - e_n)}{f'(X - e_n)}$$

Taylor exp: =
$$X - e_n - \frac{(f(X) - e_n f'(X) + \frac{e_n^2}{2} f''(X)...}{(f'(X) - e_n f''(X) + ...}$$

Use of

$$\begin{split} f(X) &= 0 \Rightarrow X - e_{n+1} = X - \frac{e_n(f'(X) - e_n f''(X) - e_n(f'(X) - \frac{e_n^2}{2} f'')}{f'(X) - e_n f''(X)} \\ &= X + \frac{\frac{1}{2} e_n^2 f''(X)}{f'(X) - e_n f''(X)} \\ \text{or, } e_{n+1} &= -\frac{1}{2} e_n^2 \frac{f''(X)}{f'(X)} + O(e_n^3). \end{split}$$

 \therefore very fast convergence (i.e. if $e_n \sim 0.1, e_{n+1} \sim 0.01, e_{n+2} \sim 0.0001$, etc.).

Second order process.

Example, solve $x^2 = 12$ (i.e. find $x = \sqrt{12}$).

Here $f(x) = x^2 - 12$.

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} = x_n = \frac{x_n^2 - 12}{2x_n}$$
$$= \frac{1}{2}(x_n + 12/x_n).$$

Try
$$x_1 = 3$$
, find

n	x_n
1	3
2	3.5
3	3.4643
4	3.46410

Correct answer: = 3.4641016...

.. excellent agreement after only four iterations.

6.4 Solution of first order ode's by integration

The Runge-Kutt method (Modified Euler)

Given
$$\frac{dy}{dx} = f(x, y)$$
 (1)

wish to find y(b) given y(a).

Several variations of RK method; here we consider only the simplest (based on trapezium rule).

Divide range (a,b) into N intervals, width $h = \frac{b-a}{N}$ $a = x_0 < x_1 < x_2 ... < x_N = b$

Step 1: Integrate from x_0 to x_1 using trapezium rule to estimate integral

$$y_1 - y_0 = \int_{x_0}^{x_1} f(x, y) dx$$

$$\approx \frac{h}{2} \{ f(x_0, y_0) + f(x_1, y_1) \}$$
(2)

where we write $y_n \equiv y(x_n)$.

Note that the unknown y_1 appears in $f(x_1,y_1)$ on right hand side. Approximate

$$y_1$$
 by a Taylor expansion;
$$y_1 \cong y_0 + hy_0'$$
$$= y_0 + hf(x_0, y_0).$$
 from (1)

$$f(x_1, y_1) \cong f(x_1, y_0 + hf(x_0, y_0))$$

and so (2) gives

$$y_1 = y_0 + \frac{h}{2}(k_1 + k_2)$$

where $k_1 = f(x_0, y_0), k_2 = f(x_1, y_0 + hk_1).$

Step 2: Integrate from x_1 to x_2 using the above procedure. Then,

$$y_2 = y_1 + \frac{h}{2}(k_1 + k_2)$$

where k_1, k_2 are now given by

$$k_1 = f(x_1, y_1), k_2 = f(x_2, y_1 + hk_1).$$

Step 3: Repeat as required, so that for the $(n+1)^{th}$ step, have

$$y_{n+1} = y_n + \frac{h}{2}(k_1 + k_2)$$

where $k_1 = f(x_n, y_n), k_2 = f(x_{n+1}, y_n + hk_1).$

Can show that error αh^2 .

6.6 Gaussian Elimination

Wish to solve the linear system

$$A\mathbf{x} = \mathbf{b}$$
, $A = \text{matrix}$.

Basic idea: take linear combinations of the equations to eliminate some of the variables. Illustrate general technique with an example.

Ex. solve

$$2x_1 - x_2 + 3x_3 = 3$$
$$x_1 + 2x_3 = 3$$
$$x_1 + x_2 + 2x_3 = 4.$$

Here

$$A = \begin{pmatrix} 2 & -1 & 3 \\ 1 & 0 & 2 \\ 1 & 1 & 2 \end{pmatrix}, \qquad \mathbf{b} = \begin{pmatrix} 3 \\ 3 \\ 4 \end{pmatrix}$$

Step 1: Write in an extended matrix notation

Method: make zeroes in 1st column below diagonal of A by subtracting multiples of (1):

(1)'
$$2 \cdot -1 \cdot 3 = 3$$

(2)' = (2) $-\frac{1}{2}$ (1) $0 \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{3}{2}$
(3)' = (3) $-\frac{1}{2}$ (1) $0 \cdot \frac{3}{2} \cdot \frac{1}{2} = \frac{5}{2}$

Now make zeroes on 2nd column below diagonal by suitable multiples of (2):

(1)"
$$2 -1 3 3 3$$

(2)" $0 \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{3}{2}$
(3)" = (3)' - (2)' $0 0 -1 -2$

Now have an upper triangular matrix (xero below diagonal of A). Easily solve by back subn. working from bottom to top; i.e.

$$(3)'' \Rightarrow -x_3 = -2$$
 or $x_3 = 2$

$$(2)'' \Rightarrow \frac{1}{2}x_2 + x_3 = \frac{3}{2}$$
 or $x_3 = 1$

$$(3)'' \Rightarrow 2x_1 - x_2 + 3x_3 = 3$$
 or $x_1 = -1$.

Method much faster than other methods, such as Cramer's Rule.

Note: if pivot (i.e. diagonal element 2 in equation (1) or $\frac{1}{2}$ in equation (2)) is zero, simply interchange rows.

6.7 Gauss-Jordan Elimination

Useful method for finding the *Inverse* of a matrix. Suppose we wish to find A^{-1} , where

$$A = \begin{bmatrix} 2 & -1 & 3 \\ 1 & 0 & 2 \\ 1 & 1 & 2 \end{bmatrix}$$

as before.

Step 1: Write in the extended (or augmented) matrix notation

Method: make zeroes in 1st column below diagonal of A by subtracting suitable multiples of (1)

(1)' 2 -1 3 1 0 0
(2')=(2)-
$$\frac{1}{2}$$
(1) 0 $\frac{1}{2}$ $\frac{1}{2}$ 1 0 0
(3')=(3)'- $\frac{1}{2}$ (1) 0 $\frac{3}{2}$ $\frac{1}{2}$ $\frac{1}{2}$ 0 1

Now make zeroes on 2nd column below diagonal by subtracting suitable multiples of (2)'

(1)"
$$2 -1 \ 3 \ 1 \ 0 \ 0$$

(2)" $0 \ \frac{1}{2} \ \frac{1}{2} \ 1 \ 0$
(3)" = (3)'-3(2') $0 \ 0 \ -1 \ 1 \ -3 \ 1$

Now make zeroes on last column above diagonal: by subtracting multiples of (3)"

Finally, make zeroes on second column above diagonal by subtracting multiples of

Now make remaining diagonal elements unity

$$(1)^{V} = \frac{1}{2}(1)^{IV} \qquad 1 \quad 0 \quad 0 \qquad 2 \quad -5 \quad 2$$

$$(2)^{V} = 2(2)^{IV} \qquad 0 \quad 1 \quad 0 \qquad 0 \quad -1 \quad 1$$

$$(3)^{S} = -1(3)^{IV} \qquad 0 \quad 0 \quad 1 \qquad -1 \quad 3 \quad -1$$

Then, matrix on right hand side is A^{-1} .