- (M7) $\underline{\mathbf{A}} = 4\underline{\mathbf{i}} + 3\underline{\mathbf{j}} + 3.32\underline{\mathbf{k}} \text{ N}$ $\underline{\mathbf{B}} = 2\underline{\mathbf{i}} + 1.5\underline{\mathbf{j}} + 3.12\underline{\mathbf{k}} \text{ m}$
- (a) $\underline{A} \cdot \underline{B} = A_x B_x + A_y B_y + A_z B_z = (4)(2) + (3)(1.5) + (3.32)(3.12) = 22.86 \text{ Nm}$
- (b) $A = [(4)^2 + (3)^2 + (3.32)^2]^{1/2} = 6.0$ $B = [(2)^2 + (1.5)^2 + (3.12)^2]^{1/2} = 4.0$ <u>A.B</u> = ABcos θ = 22.86 \therefore cos θ = 22.86/24 θ = 17.7⁰
- (c) Magnitude of \underline{AxB} is $ABsin\theta = (6)(4)sin(17.7^{0})$ = 7.3 Nm
- (M8)(i) $x = Asin\omega t + Bt$ $y = Acos\omega t + A$ where A, B, and ω are constants. Velocity is given by $\underline{v} = (dx/dt, dy/dt)$ $= (A\omega cos\omega t + B, -A\omega sin\omega t)$ Acceleration is given by $\underline{a} = (dv_x/dt, dv_y/dt)$ $= (-A\omega^2 sin\omega t, -A\omega^2 cos\omega t)$
 - (ii) When y is a maximum, $\cos \omega t$ must equal 1, $\sin \omega t = 0$. $\therefore \underline{v} = (A\omega + B, 0)$ $\underline{a} = (0, -A\omega^2)$

When y is a minimum, $\cos \omega t$ must equal -1, and $again \sin \omega t = 0$. $\therefore \underline{v} = (-A\omega + B, 0)$ $\underline{a} = (0, A\omega^2)$

(M14) 12 m/s at elevation of 40° \therefore u_x = 12cos(40°) = 9.19 m/s, u_y = 12sin(40°) = 7.71 m/s

> Time to return to the same height given by $s_y = u_y t -gt^2/2$ $0 = 7.71t - 4.905t^2$ t = 1.57 s

$$d = 1.57(9.19) = 14.4 \text{ m}$$

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3-38. Using the fact that

$$\hat{\mathbf{i}} \times \hat{\mathbf{j}} = \hat{\mathbf{k}}, \ \hat{\mathbf{j}} \times \hat{\mathbf{k}} = \hat{\mathbf{i}}, \ \hat{\mathbf{k}} \times \hat{\mathbf{i}} = \hat{\mathbf{j}}$$

we obtain

$$2\vec{A} \times \vec{B} = 2\left(2.00\hat{i} + 3.00\hat{j} - 4.00\hat{k}\right) \times \left(-3.00\hat{i} + 4.00\hat{j} + 2.00\hat{k}\right) = 44.0\hat{i} + 16.0\hat{j} + 34.0\hat{k}$$

Next, making use of

$$\hat{\mathbf{i}} \cdot \hat{\mathbf{i}} = \hat{\mathbf{j}} \cdot \hat{\mathbf{j}} = \hat{\mathbf{k}} \cdot \hat{\mathbf{k}} = 1$$
$$\hat{\mathbf{i}} \cdot \hat{\mathbf{j}} = \hat{\mathbf{j}} \cdot \hat{\mathbf{k}} = \hat{\mathbf{k}} \cdot \hat{\mathbf{i}} = 0$$

we have

$$3\vec{C} \cdot (2\vec{A} \times \vec{B}) = 3(7.00\hat{i} - 8.00\hat{j}) \cdot (44.0\hat{i} + 16.0\hat{j} + 34.0\hat{k})$$

= 3[(7.00)(44.0)+(-8.00)(16.0) + (0)(34.0)] = 540.

3-43. From the figure, we note that $\vec{c} \perp \vec{b}$, which implies that the angle between \vec{c} and the +x axis is θ + 90°. In unit-vector notation, the three vectors can be written as

$$\vec{a} = a_x \hat{i}$$

$$\vec{b} = b_x \hat{i} + b_y \hat{j} = (b\cos\theta)\hat{i} + (b\sin\theta)\hat{j}$$

$$\vec{c} = c_x \hat{i} + c_y \hat{j} = [c\cos(\theta + 90^\circ)]\hat{i} + [c\sin(\theta + 90^\circ)]\hat{j}$$

The above expressions allow us to evaluate the components of the vectors.

- (a) The x-component of $\overset{1}{a}$ is $a_x = a \cos 0^\circ = a = 3.00$ m.
- (b) Similarly, the y-component of $\overset{1}{a}$ is $a_y = a \sin 0^\circ = 0$.
- (c) The *x*-component of $\stackrel{f}{b}$ is $b_x = b \cos 30^\circ = (4.00 \text{ m}) \cos 30^\circ = 3.46 \text{ m}$,
- (d) and the *y*-component is $b_y = b \sin 30^\circ = (4.00 \text{ m}) \sin 30^\circ = 2.00 \text{ m}.$
- (e) The x-component of c^{I} is $c_x = c \cos 120^\circ = (10.0 \text{ m}) \cos 120^\circ = -5.00 \text{ m}$,
- (f) and the *y*-component is $c_y = c \sin 30^\circ = (10.0 \text{ m}) \sin 120^\circ = 8.66 \text{ m}.$
- (g) The fact that $\overset{\mathbf{r}}{c} = p\overset{\mathbf{r}}{a} + q\overset{\mathbf{l}}{b}$ implies

$$\vec{c} = c_x\hat{\mathbf{i}} + c_y\hat{\mathbf{j}} = p(a_x\hat{\mathbf{i}}) + q(b_x\hat{\mathbf{i}} + b_y\hat{\mathbf{j}}) = (pa_x + qb_x)\hat{\mathbf{i}} + qb_y\hat{\mathbf{j}}$$

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 $c_x = pa_x + qb_x, \qquad c_y = qb_y$

Substituting the values found above, we have

$$-5.00 \text{ m} = p (3.00 \text{ m}) + q (3.46 \text{ m})$$

8.66 m = q (2.00 m).

Solving these equations, we find p = -6.67.

(h) Similarly, q = 4.33 (note that it's easiest to solve for q first). The numbers p and q have no units.

4-8. Our coordinate system has \hat{i} pointed east and \hat{j} pointed north. The first displacement is $\vec{r}_{AB} = (483 \text{ km})\hat{i}$ and the second is $\vec{r}_{BC} = (-966 \text{ km})\hat{j}$.

(a) The net displacement is

$$\vec{r}_{AC} = \vec{r}_{AB} + \vec{r}_{BC} = (483 \text{ km})\hat{i} - (966 \text{ km})\hat{j}$$

which

$$|\vec{r}_{AC}| = \sqrt{(483 \text{ km})^2 + (-966 \text{ km})^2} = 1.08 \times 10^3 \text{ km}.$$

(b) The angle is given by

$$\theta = \tan^{-1} \left(\frac{-966 \text{ km}}{483 \text{ km}} \right) = -63.4^{\circ}.$$

We observe that the angle can be alternatively expressed as 63.4° south of east, or 26.6° east of south.

(c) Dividing the magnitude of \vec{r}_{AC} by the total time (2.25 h) gives

$$\vec{v}_{avg} = \frac{(483 \text{ km})\hat{i} - (966 \text{ km})\hat{j}}{2.25 \text{ h}} = (215 \text{ km/h})\hat{i} - (429 \text{ km/h})\hat{j}$$

with a magnitude $|\vec{v}_{avg}| = \sqrt{(215 \text{ km/h})^2 + (-429 \text{ km/h})^2} = 480 \text{ km/h}.$

(d) The direction of \vec{v}_{avg} is 26.6° east of south, same as in part (b). In magnitude-angle notation, we would have $\vec{v}_{avg} = (480 \text{ km/h} \angle -63.4^\circ)$.

(e) Assuming the *AB* trip was a straight one, and similarly for the *BC* trip, then $|\vec{r}_{AB}|$ is the distance traveled during the *AB* trip, and $|\vec{r}_{BC}|$ is the distance traveled during the *BC* trip. Since the average speed is the total distance divided by the total time, it equals



$$\frac{483 \text{ km} + 966 \text{ km}}{2.25 \text{ h}} = 644 \text{ km/h}.$$

4-27. We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable. The coordinate origin is at ground level directly below the release point. We write $\theta_0 = -30.0^\circ$ since the angle shown in the figure is measured clockwise from horizontal. We note that the initial speed of the decoy is the plane's speed at the moment of release: $v_0 = 290$ km/h, which we convert to SI units: (290)(1000/3600) = 80.6 m/s.

(a) We use Eq. 4-12 to solve for the time:

$$\Delta x = (v_0 \cos \theta_0) t \implies t = \frac{700 \text{ m}}{(80.6 \text{ m/s}) \cos (-30.0^\circ)} = 10.0 \text{ s}.$$

(b) And we use Eq. 4-22 to solve for the initial height y_0 :

$$y - y_0 = (v_0 \sin \theta_0) t - \frac{1}{2} g t^2 \implies 0 - y_0 = (-40.3 \text{ m/s})(10.0 \text{ s}) - \frac{1}{2} (9.80 \text{ m/s}^2)(10.0 \text{ s})^2$$

which yields $y_0 = 897$ m.

4-32. We adopt the positive direction choices used in the textbook so that equations such as Eq. 4-22 are directly applicable. The coordinate origin is at the release point (the initial position for the ball as it begins projectile motion in the sense of §4-5), and we let θ_0 be the angle of throw (shown in the figure). Since the horizontal component of the velocity of the ball is $v_x = v_0 \cos 40.0^\circ$, the time it takes for the ball to hit the wall is

$$t = \frac{\Delta x}{v_x} = \frac{22.0 \text{ m}}{(25.0 \text{ m/s})\cos 40.0^\circ} = 1.15 \text{ s.}$$

(a) The vertical distance is

$$\Delta y = (v_0 \sin \theta_0)t - \frac{1}{2}gt^2 = (25.0 \text{ m/s})\sin 40.0^\circ (1.15 \text{ s}) - \frac{1}{2}(9.80 \text{ m/s}^2)(1.15 \text{ s})^2 = 12.0 \text{ m}.$$

(b) The horizontal component of the velocity when it strikes the wall does not change from its initial value: $v_x = v_0 \cos 40.0^\circ = 19.2 \text{ m/s}.$

(c) The vertical component becomes (using Eq. 4-23)

$$v_y = v_0 \sin \theta_0 - gt = (25.0 \text{ m/s}) \sin 40.0^\circ - (9.80 \text{ m/s}^2)(1.15 \text{ s}) = 4.80 \text{ m/s}.$$

(d) Since $v_y > 0$ when the ball hits the wall, it has not reached the highest point yet.